

Pacific County Fire Protection District 1
Regular Commissioner's Meeting
September 17, 2024 – 3:00 P.M.
Station 21-1, Ocean Park



AGENDA

Establish Quorum/Call Meeting to Order/Pledge of Allegiance

Executive Session for Board for Volunteer FF Monthly Meeting

Consent Agenda (Items that need approval and signatures.)

1. Minutes of Regular Commissioner's Meeting held on August 20th, 2024
2. August 26th, 2024 4th week expenses for a total of \$168,969.52
3. September 17th, 2024 regular expenses for a total of \$996,035.51, not including Jack's Country Store
 - a. Claims: \$736,384.65
 - b. Payroll: \$259,650.86

Jack's Country Store: Needs Approval

1. Jack's September 17th, 2024 expenses for a total of \$130.55

Guests and Public Comments

Guests:

Public Comments:

Please introduce yourself and your purpose in attending the meeting.

Presentations and Special Events: None

Secretary's Report

1. BIAS Treasurer's Report
2. Monthly Budget Position Report, August 2024
3. 2024 Cash Flow Statement
4. 2024 Cash Flow Projection
5. Systems Design Collection Statistics

Calendar Items and Upcoming Events

1. October 15th, 2024 – Regular Commissioner's Meeting, Station 21-1, 3:00 P.M.
2. October 21st-22nd, 2024 – Training Property Work Party, 16806 Pacific Way, 8:30 A.M.
3. October 23rd-26th, 2024 – WFCA Conference, Spokane, WA

Correspondence:

1. Washington Surveying and Rating Bureau Letter

Old Business: None

Pacific County Fire Protection District 1
Regular Commissioner's Meeting
September 17, 2024 – 3:00 P.M.
Station 21-1, Ocean Park



New Business:

1. Ambulance Remount: Needs Approval
2. Equipment Purchase for E2123: Needs Approval
3. Personal Protective Equipment Purchase: Needs Approval
4. Frac Tank Trailer Purchase: Needs Approval

District Chief's Report

1. AC Weatherby's Report
2. AC DeConto's Report
3. Pub Ed Coordinator Karvia's Report

Commissioner's Reports

1. Tom Downer
2. Fred Hill
3. Dennis Long

Personnel Information:

Good of the Order:

Executive Session:

Adjourn Meeting by Chairman